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Ţ	METHOD AND SYSTEM FOR COMMUNICATING				
2	INFORMATION WITHIN A PHYSICAL LINK LAYER				
3	•				
4	This invention relates to the field of packet based				
5	communications systems. More particularly, th				
6	invention relates to a method and apparatus that permits				
7	direct communication of information between elements				
8	within the physical link layer of a packet based				
9	communication system.				
10					
11	Background Art				
12					
13	A schematic representation of an Open Systems				
14	Interconnection (OSI) model 1 is presented in Figure 1.				
15	The OSI model 1 is a seven layer reference model				
16	recommended by the International Standards Organisation				
17	(ISO) to provide a logical structure for network				
18	operations protocol. Within the OSI model 1 a Physical				
19	Link Layer 2 is defined as the lowest layer and above				
20	this lies a Datalink Layer 3. The Datalink layer has				
21	several functions 3, but within a packet based				
22	communication system the Datalink layer 3 performs the				
23	task of encoding and decoding a data stream into discrete				
24	data packets.				

1 The Physical Link Layer 2 is often conveniently

- 2 subdivided into a Physical Coding Sub-layer (PCS) 4, a
- 3 Physical Media Attachment (PMA) layer 5 and a Physical
- 4 Media Device (PMD) layer 6. The PCS 4, further encodes
- 5 the packet data suitable for transmission across the
- 6 physical media. The PMA 5 provides an attachment layer
- 7 between PCS 4 and the PMD 6. The PMD 6 is responsible
- § for the physical transmission of the signal.

9

10 Figure 2 presents a schematic representation of a packet

- 11 based communication system 7, as is known to those
- 12 skilled in the art e.g. an Ethernet or a Fibre Channel
- 13 systems. The packet based communication system 7 is
- 14 shown in a simplified form so as to comprise a
- 15 transmitter 8 that performs the tasks of the PMD layer 6
- 16 and optionally also the PMA layer 5. The transmitter 8
- 17 acts to convert the packet encoded electrical input
- 18 signal "in" 9, produced within the higher Datalink layer
- 19 3 and PCS layer 4, into a data packet signal 10 suitable
- 20 for transmission through a propagation medium 11. In
- 21 this example the data packets 10 comprise optical signals
- 22 for transmission through an optical fibre. At the output
- 23 of the propagation medium 11 is located a receiver 12.
- 24 The receiver 12 is employed to detect the signals in a
- 25 PMD layer 6 and PMA layer 5 device and convert them into
- 26 an electrical output signal "out" 13 for packet de-coding
- 27 within the PCS layer 4 and Datalink layer 3 of the packet
- 28 based communication system 7.

- 30 Further detail of the transmission of a data stream,
- 31 comprising a plurality of data packets 10, within the
- 32 propagation medium 11 is shown in Figure 3. These
- 33 schemes are employed by IEEE 802.3 Ethernet, ANSI Fibre
- 34 Channel, OIF SPI and SFI Physical Link Layer Standards.

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1. It is known to those skilled in the art that the data

- 2 packets 10 are required to be dispersed with idle data
- 3 fields 14 which are again produced within the Datalink
- 4 layer 3 of the packet based communication system 7.

5

- 6 In particular, the data packets 10 are encoded so as to
- 7 only contain certain data characters, and prohibit
- 8 others, and are further delimited by special formatting
- 9 characters that act to frame the data packets 10. The
- 10 idle data field 14 contains other special and unique data
- 11 characters that make them very distinct from the data
- 12 packets 10. For example, in the Ethernet standard 802.3
- 13 Clause 36, the idle data fields 14 comprise the comma
- 14 character, alternatively called a K28.5 pattern, that has
- 15 one unique 10-bit word pattern 1100000101. During the
- 16 idle period no data is conveyed from the transmitter 8 to
- 17 the receiver 12, the idle data fields 14 being required
- 18 only to retain the link "up" status between the
- 19 transmitter 8 and the receiver 12 so as to retain data
- 20 clock synchronisation at the receiver 12.

21

- 22 Within the aforementioned packet based communications
- 23 systems there is no facility, post packet encoding, for
- 24 inserting or extracting information at the Physical Link
- 25 Layer 2, within the PMA layer 5 or the PCS layer 4.
- 26 Thus, once the electrical input signals "in" 9 have been
- 27 encoded as packets within the standard Datalink layer 3
- 28 or the PCS layer 4 there is no means within the prior art
- 29 systems for exploiting the substantially unused idle data
- 30 fields 14.

- 32 It is an object of an aspect of the present invention to
- 33 provide a method and apparatus that permits direct
- 34 communication of information between elements within the

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1	physical link layer of a packet based communication			
2	system.			
3				
4	According to a first aspect of the present invention			
5	there is provided a method of communicating information			
6	within the physical link layer of a packet based			
7	communication system that comprises the steps of:			
8	1) Employing a physical link layer transmitter to			
9	substitute an additional input data field within			
0	an idle data field of a data stream transmitted			
11	within the packet based communication system ; and			
12	2) Employing a physical link layer receiver to			
13	extract the additional input data field without			
14	corrupting information contained within the data			
15	stream.			
16				
17	Preferably the step of substituting an additional input			
18	signal within an idle data field comprises the steps of:			
19	1) Detecting one or more idle data field characters;			
20	and			
21	2) Replacing the one or more idle field data			
22	characters with a physical link layer data			
23	character.			
24				
25	Optionally the one or more idle field data characters to			
26	be replaced are located within two or more of the idle			
27	data fields.			
28				
29	Preferably the step of extracting the additional input			
30	data field without corrupting information contained			
31	within the data stream comprises the steps of:			
32	1) Detecting one or more physical link layer data			
33	characters; and			

character.

1 2) Extracting and replacing the one or more physical 2 link layer data characters with idle field 3 characters.

4

5 Preferably the step of replacing the one or more idle 6 field data characters with the physical link layer data 7 characters comprises replacing one or more idle field 8 data characters with a start data insertion multiplexer 9

10

11 Preferably the step of replacing the one or more idle 12 field data characters with the physical link layer data 13 characters further comprises replacing one or more idle 14 field data characters with a data control character.

15

16 Preferably the step of replacing the one or more idle 17 field data characters with the physical link layer data 18 characters comprises replacing one or more idle field 19 data characters with an additional input data character.

20

21 Optionally the step of replacing one or more idle field 22 characters with the physical link layer data 23 characters further comprises the step of replacing one or 24 more idle field data characters with an end input data 25 character.

26

27 Preferably the step of detecting the physical link layer 28 comprises activating a data extraction 29 multiplexer when the receiver detects one or more start 30 data insertion multiplexer characters.

31

32 According to a second aspect of the present invention there is provided a packet based communication system 33 comprising one or more transmitters, 34 one

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1	transmission media and one or more receivers wherein at
2	least one of the one or more transmitters comprises a
3	data insertion multiplexer for generating and inserting
4	physical link layer data, and at least one of the one or
5	more receivers comprises a data extraction de-multiplexer
6	for detecting and extracting the physical link layer
7	data.
8	
9	
10	Brief Description of Drawings
11	
12	In the following detailed description of the preferred
13	embodiments or mode, reference is made to the
14	accompanying drawings, which form part hereof, and in
15	which are shown, by way of illustration, specific
16	embodiments in which the invention may be practised. It
17	is to be understood that other embodiments may be
18	utilised and structural changes may be made without
19	departing from the scope of the present invention.
20	
21	FIGURE 1 shows a schematic representation of a prior art
22	Open Systems Interconnection (OSI) model;
23	Protect O character to the control of the control o
24	FIGURE 2 shows a typical prior art packet based communications system at the physical link
25 26	layer;
20 27	rayer;
28	FIGURE 3 shows a typical data packet transmission within
29	the communications system of Figure 2;
30	the conductions of poem of 125cl of
31	FIGURE 4 shows a packet based communications system at
32	the physical link layer that employs the method
33	and apparatus for inserting an additional field

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1		in accordance with aspects of the present
2		invention;
3		
4	FIGURE 5	shows a schematic representation of the
5		additional data field when inserted between two
6		data packets by the packet based communications
7		system of Figure 4;
8		·
9	FIGURE 6	shows details of a coding field of the
10		additional data field of Figure 5;
11		
12	FIGURE 7	shows a flow diagram of the method employed by
13		a data insertion multiplexer of a transmitter
14		of Figure 4, employed to insert the additional
15		data field; and
16		
17	FIGURE 8	shows a flow diagram of the method employed by
18		a data extraction de-multiplexer of a receiver
19		of Figure 4, employed to extract the additional
20		data field.
21		•
22		
23	Detailed	Description
24		
25	A packet	based communications system 15 at the physical
26	link lay	yer that employs a method of inserting ar
27	additiona	al field in accordance with an aspect of the
28	present	invention, is presented in Figure 4. The
29	physical	link layers of the packet based communications
30	system 1	5 can be seen to comprise common elements with
31	the pric	or art system shown in Figure 2, and described
32	above, t	herefore for clarity purposes the same reference
33	numerals	are employed throughout, as appropriate.

1 The packet based communications system 15 can be seen to

- 2 comprise a transmitter 8, a propagation medium 11 and a
- 3 receiver 12. The form of the data packets 10 generated
- 4 by the transmitter 8 are again controlled by an
- 5 electrical input signal "in" 9 produced within the
- 6 Datalink layer 3 before reaching the physical link layer
- 7 of the packet based communication system 15. The
- 8 receiver 12 again is employed to convert the detected
- 9 data packets 15 into an electrical output signal "out" 13
- 10 for use within the datalink layer 3 of the packet based
- 11 communication system 15.

12

- 13 The transmitter 8 is partitioned into a data packet
- 14 encoder source 16, a data insertion multiplexer element
- 15 (MUX) 17 and an physical output stage 18. The signal
- 16 transmitted via the propagation medium 11 is received at
- 17 the receiver 12, which has been partitioned into an
- 18 physical input stage 19, a data extraction de-multiplexer
- 19 element (DEMUX) 20 and a data packet decoder 21. An
- 20 additional input data "datin" 22 field can be inserted
- 21 within the normal input signal "in" 9 by the MUX 17, as
- 22 described below. The additional input data 22 can then
- 23 be extracted by the DEMUX 20, so as to provide a "DatOut"
- 24 23 signal in addition to the normal output signal "out"
- 25 13, as described below.

- 27 Figure 5 shows an example additional input data "DatIn"
- 28 22 field inserted between two data 10 of a transmitted
- 29 signal. The additional input data "DatIn" 22 field is
- 30 inserted by employing the MUX 17 to replace a portion of
- 31 the idle data field 14 by swapping out individual idle
- 32 field characters 24. In a reciprocal manner the
- 33 additional output data "DatOut" 23 field is extracted by
- 34 employing the DEMUX 20 to replace the additional input

1 data "DatIn" 22 field by swapping in individual idle

2 field characters 24.

3

- 4 Figure 6 shows detail of a coding scheme employed within
- 5 the additional input data "DatIn" 22 field so as to
- 6 provide for its insertion and extraction. The coding
- 7 field can be seen to comprise three distinct sub fields
- 8 namely, a series Start Of MUX characters (SOM) 25,
- 9 control characters CNTA and CNTB 26 or a plurality of data
- 10 characters DAT<sub>1</sub> to DAT<sub>n</sub> 27.

11

- 12 Figure 7 presents a flow diagram of the method employed
- 13 by the MUX 17 of the transmitter 8 when operating to
- 14 insert the additional input data "DatIn" 22 field. In
- 15 general the states are advanced and decisions are made on
- 16 the arrival of each character from the data packet
- 17 encoder source 16.

- 19 Transmitter START 28, SEND IDLE 29 and SEND SOM 30 stages
- 20 are included and all correspond to the initial activation
- 21 of the transmitter 8, as is known to those skilled in the
- 22 art. In particular, the Transmitter START 28 stage is
- 23 typically determined by a power on condition, an external
- 24 reset, or a manual reset override. Following the
- 25 Transmitter START 28 stage the MUX 17 inserts an initial
- 26 sequence of idle field characters (not shown) into the
- 27 data stream being sent to the channel receiver by
- 28 employing the SEND IDLE 29 stage. The idle field
- 29 characters are in a sufficient amount to allow data
- 30 recovery synchronisation in the channel receiver as per
- 31 an appropriate standard, and typically comprise a
- 32 programmable quantity. After the initial idle sequence,
- 33 SOM characters (not shown) are sent by the SEND SOM 30
- 34 from the MUX 17. These SOM characters (not shown) are

- 1 employed to clearly indicate that additional input data
- 2 is to be sent and are required to be easily
- 3 distinguishable from the idle characters and the start of
- 4 data packet characters. Again the actual number of SOM
- 5 characters (not shown) sent is typically a user
- 6 programmable quantity.

- 8 The next stage involves the transmission of the normal
- 9 data packets 10 by the MUX 17, as represented by a SEND
- 10 NORM 31 stage. This continues until such time that START
- 11 MUX 32 stage sets a YES branch that occurs when the MUX
- 12 17 continuously detects idle characters 24. The
- 13 particular number of idle characters required to set the
- 14 YES branch is user programmable. The START MUX 32
- 15 branches NO immediately on the next character, if a data
- 16 packets 10 is detected in the data stream, regardless of
- 17 whether the full additional input data "DatIn" 22 has
- 18 been sent so preventing any corruption of the normal data
- 19 packets 10.

20

- 21 A SENT SOM ? 33 stage then branches YES only when a
- 22 suitable, programmable, quantity of SOM characters 25
- 23 have been sent. If a SENT SOM ? 33 NO condition occurs
- 24 then an additional SOM character 25 is sent by a SEND SOM
- 25 34 stage of the MUX 17. Following the SOM character 25
- 26 being sent the state returns back to START MUX 32 and
- 27 continues with the insertion of the additional input data
- 28 "DatIn" 22 only if no non idle characters 24 are present
- 29 in the data stream from the packet encoder 16.

- 31 Next a SENT CNT ? 35 stage branches YES only when a
- 32 suitable, programmable, quantity of CNT; characters 26
- 33 have been sent. If a SENT CNT ? 35 NO condition occurs
- 34 then an additional CNT; character 26 is sent by a SEND CNT

- $1\,$  36 stage of the MUX 17. Following the CNT $_{\mathrm{i}}$  character 26
- 2 being sent the state returns back to START MUX 32 and
- 3 continues with the insertion of the additional input data
- 4 "DatIn" 22 only if no non idle characters 24 are present
- 5 in the data stream from the packet encoder 16.

- 7 A SENT DAT ? 37 stage then branches YES only when a
- 8 suitable, programmable, quantity of DAT characters 27
- 9 have been sent. If a SENT DAT ? 37 NO condition occurs
- 10 then an additional DAT character 27 is sent by a SEND DAT
- 11 38 stage of the MUX. Following a DAT character 27 being
- 12 sent the state returns back to START MUX 32 and continues
- 13 with the insertion of the additional input data "DatIn"
- 14 22 only if no non idle characters 24 are present in the
- 15 data stream from the packet encoder 16.

16

- 17 Figure 8 presents a flow diagram of the method employed
- 18 by the DEMUX 20 of the receiver 12 when operating to
- 19 extract the additional input data "DatIn" 22 field so as
- 20 to produce an additional output data "DatOut" 23 field.
- 21 In general the states are advanced and decisions are made
- 22 on the arrival of each character from the transmitter 8,
- 23 via the propagation medium 11 and the input stage 19.

- 25 The Receiver START 39 stage is entered on a power on
- 26 condition, external reset, manual reset override,
- 27 whenever there is a loss of data synchronisation, or when
- 28 no signal is detected due to an interruption of the data
- 29 link from the input stage, as is typical of those systems
- 30 known in the prior art. Following the Receiver START 39
- 31 stage a First DETECT SOM? 40 stage is entered on the
- 32 arrival of the first character of the data stream. This
- 33 stage branches YES only if a SOM character (not shown) is
- 34 detected indicating that a transmitter 8 suitable for

- l generating additional input data "DatIn" 22 fields is
- 2 present on the physical link layer 15. On a NO branch
- 3 being outputted no additional input data "DatIn" 22
- 4 characters are assumed to be capable, of being
- 5 transmitted, therefore a first SEND NORM 41 stage of the
- 6 DEMUX 20 acts so as to pass data packets 10 through to
- 7 the packet decoder 21 from the input stage 19.

- 9 However, when a YES branch is outputted by the First
- 10 DETECT SOM ? 40 Stage a First INSERT IDLE 42 stage then
- 11 strips the SOM character (not shown) and replaces it with
- 12 an Idle character 24 that is then sent by the DEMUX 20
- 13 onto the packet decoder 21.

14

- 15 A Second DETECT SOM ? 43 stage is then employed to detect
- 16 the presence of subsequent SOM characters (not shown).
- 17 On a YES branch being outputted from the Second DETECT
- 18 SOM ? 43 stage a Second INSERT IDLE 44 stage then strips
- 19 the SOM character 25 and replaces it with an Idle
- 20 character 24 that is then sent by the DEMUX 20 to the
- 21 data packet decoder 21. The DEMUX 20 state then returns
- 22 to the Second DETECT SOM ? 43 stage. Thus, the SOM
- 23 characters (not shown) are prevented from entering the
- 24 data packet decoder 21, so as to avoid a potentially
- 25 erroneous operation within it.

- 27 On a NO branch being outputted from the Second DETECT SOM
- 28 ? 43 stage a Second SEND NORM 45 stage of the DEMUX 20
- 29 acts to pass the data packets 10 to the packet decoder 21
- 30 in the normal manner. The DEMUX 20 then progresses to a
- 31 DETECT MUX ? 46 stage that monitors the data stream
- 32 searching for the presence of the additional input data
- 33 "DatIn" 22 field. When no additional input data "DataIn"

22 field is detected the DEMUX 20 returns to the Second 1

2 SEND NORM 45 stage.

3

However, when the DETECT MUX ? 46 stage branches YES the 4

DEMUX 20 moves to a Third INSERT IDLE 47 stage that acts 5

to extract a character from the additional input data 6

"DatIn" 22 field send it on as required within the 7

"DatOut" 23 đata 8 additional output

Simultaneously, the Third INSERT IDLE 47 stage replaces 9

the extracted character with an idle character 24 that is 10

sent on to the packet decoder 21. The DEMUX 20 then 11

returns to the DETECT MUX ? 46 stage and repeats the 12

above process so as to sequentially remove and replace 13

all of the SOM 25, Control 26 and Data 27 characters of 14

the additional input data "DatIn" 22 field. 15

completed the DETECT MUX ? 46 stage branches NO and so 16

the DEMUX 20 returns to the Second SEND NORM Stage 45. 17

18

The above description describes a method wherein the 19

complete additional input data "DatIn" 22 field is 20

inserted within an idle data field 14 at the physical 21

link layer of a packet based communications systems 15. 22

If the idle data field is not large enough to contain the 23

full additional input data "DatIn" 22 field then the 24

insertion process is stopped and commences again from the 25

start when the next available idle data field 24 is 26

It will be apparent to those skilled in the 27

art that the method may easily modified so that separate 28

parts of the additional input data "DatIn" 22 field may 29

be transmitted within different idle data fields 24. 30

This could be achieved by the insertion of one or more 31

END characters within the additional input data "DatIn" 32

that the receiver knows when a full 22 field so 33

"DatIn" 22 field has been additional input data 34

- 1 transmitted. Alternatively, this could also be achieved
- 2 by the use of additional special character codes that
- 3 specifically mark the additional input data 22 as an
- 4 incomplete field.

- 6 Further alternative embodiments that will be apparent to
- 7 those skilled in the art include extending the described
- 8 system to comprise more than one channel, two-way
- 9 channels or multi-channel systems with additional input
- 10 data "DatIn" 22 fields being exchanged between these
- 11 channels.

12

- 13 The described method may also be readily incorporated
- 14 within a number of transmission media including, but not
- 15 limited to, over air, optical fibre, printed circuit
- 16 board or cable. Similarly different types of
- 17 transmission signal formats may be employed including,
- 18 but not limited to, analogue, digital, modulated, un-
- 19 modulated, return to zero coding, non return to zero
- 20 coding, encoded data, non encoded data, multi-level,
- 21 binary, continuous or discontinuous, framed, burst or
- 22 packet based or any combination of these.

23

- 24 Different types of transmission techniques may also be
- 25 employed including, but not limited to, electrical,
- 26 electro-magnetic, magnetic or optical means.

- 28 The described method relates to a communication system
- 29 where only one transmitter and one receiver is used with
- 30 one media channel. However, in alternative embodiments,
- 31 transmission can be made from more than one transmitter
- 32 sharing one or more media channels to one or more
- 33 receivers. Furthermore the transmitter and the receiver
- 34 are described as being two separate elements or

- 1 components of the system. However, in alternative
- 2 embodiments, the transmitter and the receiver can be
- 3 joined or part joined within the same combined element or
- 4 component of the system, as relevant to multi-channel bi-
- 5 directional applications. In yet further alternative
- 6 embodiments the transmitter and/or the receiver can
- 7 comprise a different combination of separate elements in
- 8 a combination with less or additional elements so as
- 9 could be viewed to act as a transmitter and or receiver,
- 10 respectfully.

- 12 Further alternative embodiments to the communication
- 13 system include the system comprising:
- additional filters, transducers, amplifiers,
   sensors or other elements or components between
- 16 the transmitter and receiver.
- separate sections of media, separated by filters,
- 18 transducers, sensors, transponders, transceivers,
- transmitters, receivers or other elements so as
- 20 the break the media into one or more sections of
- 21 not necessarily the same type of media.

- 23 Alternative embodiments for the transmission of data
- 24 within the physical layer include no idle characters
- 25 being employed either side of the additional input data
- 26 "DatIn" fields. Other coding schemes and data structures
- 27 can also be readily incorporated within the additional
- 28 input data "DatIn" fields. In particular the CNT data
- 29 can contain a unique physical port address identifying
- 30 that physical device on the link layer. This can be
- 31 used, for example, in links where a device is employed as
- 32 a physical layer repeater. Each device can then be pre-
- 33 assigned or dynamically assigned the unique identifier as
- 34 appropriate.

In a further embodiment of the above method it may be 2 desirable not to extract the additional output data 3 "DatOut" fields at the DEMUX but instead to employ this 4 element to pass on or alternatively add additional data. 5 This would be the case, for example, where the device is 6 employed as a physical link layer repeater. This would 7 allow for physical link information to permeate through 8 the system to the channel final receiver. In this way 9 the final receiver can gather all the additional input 10 data "DatIn" fields on the link whilst each repeater in 11 the link can also receiving its necessary physical link 12 Such features can be added by having a suitable 13 pass/block flag set in the control character CNT of the 14

15 16 additional data field.

In a bi-directional or multi-directional communications 17 system embodiment the control character field CNT, or 18 elsewhere within the additional mux data field, may 19 contain link status flags. These flags can be used to 20 arrange a handshaking protocol for establishing link-up 21 status between all sets of transmitters and receivers 22 and providing transferred is data 23 before any transfer successful data acknowledgement of 24 conjunction with a suitable error detection scheme in the 25 data such as cyclical redundancy checking (CRC). 26

27

28 The above method provides a means for improving the
29 efficiency of a packet based communications systems by
30 exploiting existing relevant standards to transmit a
31 quantity of additional data by encoding it within one of
32 the existing fields of the defined packet structure.
33 Such additional data can be used for any purpose as
34 desired, but in the described embodiment the additional

- 1 data is required specifically for the physical link. The
- 2 information includes transmitter and receiver physical
- 3 parametrics and such information is employed in addition
- 4 to any existing data provisioned within any known
- 5 standard.

- 7 The additional information is conveniently multiplexed
- 8 within the physical link layer whilst being transparent
- 9 to the normal packet based data. Employing this method
- 10 puts no extra bandwidth requirement on the communications
- 11 system. A significant benefit of multiplexing this data
- 12 at the physical link layer itself is that it allows data
- 13 to be added, extracted and stripped within the physical
- 14 layer device at the point where the information is both
- 15 available and required. This is architecturally
- 16 efficient and leads to a performance, cost and size
- 17 superior solution when compared to other conceivable
- 18 alternatives.

- 20 The foregoing description of the invention has been
- 21 presented for purposes of illustration and description
- 22 and is not intended to be exhaustive or to limit the
- 23 invention to the precise form disclosed. The described
- 24 embodiments were chosen and described in order to best
- 25 explain the principles of the invention and its practical
- 26 application to thereby enable others skilled in the art
- 27 to best utilise the invention in various embodiments and
- 28 with various modifications as are suited to the
- 29 particular use contemplated. Therefore, further
- 30 modifications or improvements may be incorporated without
- 31 departing from the scope of the invention herein
- 32 intended.